VEGGIE MATCH

PLAY WITH 2 COPIES

With two copies of VEGGIE MATCH, play ***with up to 12 players*** *in the Free-For-All mode or with a teammate in Team mode!*

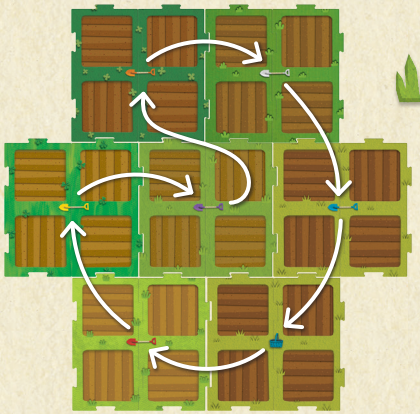
Yukihito Morikawa
Ken Wong

FREE-FOR-ALL

Veggie Match is already a "free-for-all" game, but it only plays up to 6 players. **With more than 6 players, the setup and scoring rules are slightly different than the base rules.** The changes are described below. Unchanged rules are not included.

- You may set up multiple identical boards during setup (regardless of color or side). This doesn't matter as long as **you remember which one you own** during the entire game.
- Sit around the table so **the player order matches the board order** shown on the diagrams (following the arrows).
- At the end of the game, for each type of Veggie, **the player with the most tokens gains 5 points, and the player with the second most gains 3 points**. In case of tie for either place, tied players don't gain the corresponding points. *For example, no one will gain 5 points (with 2 players tied for most), while someone will gain 3 points (1 player with the second most).*

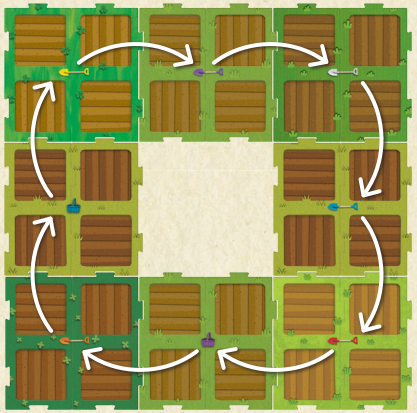
7 PLAYERS



2 Shuffle the 120 cards, and **return 15 to the box** without looking at them. Then, **deal 4 to each player**. Make a face-down deck with the remaining cards.

3 **Place the 30 Veggie tokens** aside to make the reserve.

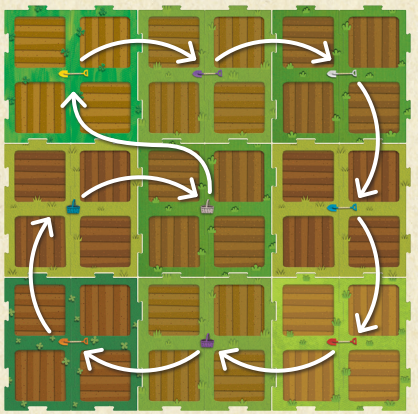
8 PLAYERS



2 Shuffle the 120 cards, and **return 16 to the box** without looking at them. Then, **deal 4 to each player**. Make a face-down deck with the remaining cards.

3 **Place the 30 Veggie tokens** aside to make the reserve.

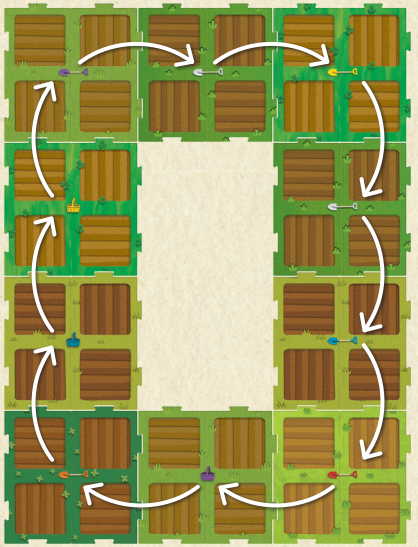
9 PLAYERS



2 Shuffle the 120 cards, and **return 12 to the box** without looking at them. Then, **deal 4 to each player**. Make a face-down deck with the remaining cards.

3 **Place the 30 Veggie tokens** aside to make the reserve.

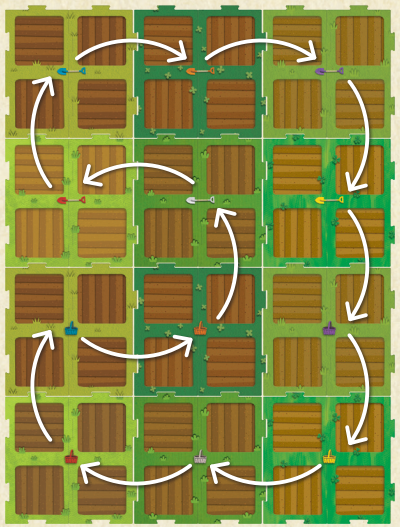
10 PLAYERS



2 Shuffle the 120 cards, and **return 20 to the box** without looking at them. Then, **deal 4 to each player**. Make a face-down deck with the remaining cards.

3 **Place the 30 Veggie tokens** aside to make the reserve.

1-2 PLAYERS



2 Shuffle the 120 cards and **deal 4 to each player.** Make a face-down deck with the remaining cards.

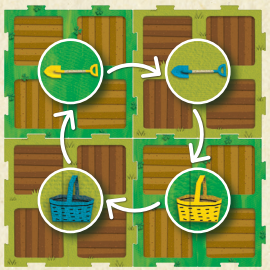
3 **Place the 30 Veggie tokens** aside to make the reserve.

TEAM MODE

Team mode lets you plan several moves in advance with your teammate, making the game more strategic. But you also have twice as many players. That means no strategy will stick around for long... Except yours, of course! To maintain at least some balance, we've only outlined the most stable setups here.

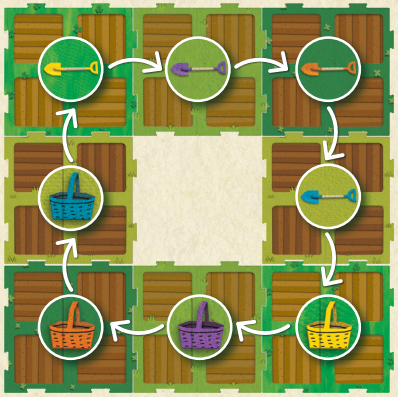
- Sit around the table so the **player order matches the board order** shown on the diagrams (following the arrows).
- At the end of the game, **score each team instead of each player**. Group each teammate's harvested cards and Veggie tokens before scoring. The team with the most points wins the game! In case of tie, the tied teams share the victory.
- Endgame scoring uses the same rules as the base game (unlike the FREE-FOR-ALL mode).

2 VERSUS 2

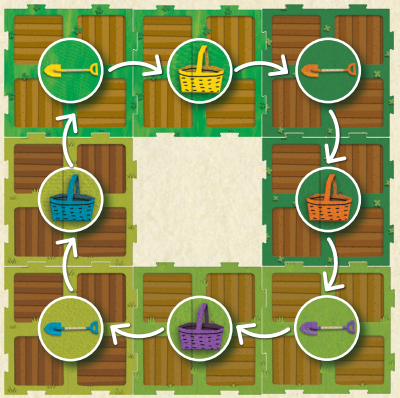


Follow the setup described on the rules sheet. Play with the **60 cards and 15 Veggie tokens in a single copy**.

2 VERSUS 2 VERSUS 2 VERSUS 2



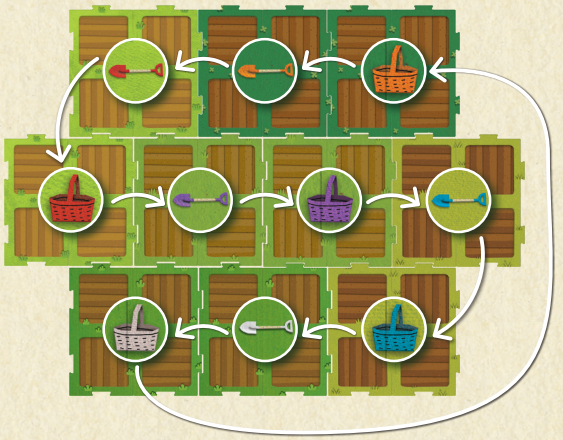
OU



2 Shuffle the 120 cards, and **return 16 to the box** without looking at them. Then, **deal 4 to each player**. Make a face-down deck with the remaining cards.

3 **Place the 30 Veggie tokens** aside to make the reserve.

2 VERSUS 2 VERSUS 2 VERSUS 2 VERSUS 2



2 Shuffle the 120 cards, and **return 20 to the box** without looking at them. Then, **deal 4 to each player**. Make a face-down deck with the remaining cards.

3 **Place the 30 Veggie tokens** aside to make the reserve.

CLEANUP (SORTING CARDS)

Here is the breakdown of cards included in a single copy:

